

# The Yoneda Lemma

A (mostly) informal discussion of what it is.

Bryson

November 1, 2020

# Statement of the Yoneda Lemma

## Lemma (Yoneda)

The following is a natural isomorphism in  $c$  and  $X$ :

$$\begin{array}{ccc}
 \eta \longmapsto & \longrightarrow & \eta_c \text{Id}_c \\
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 X - x & \longleftarrow & \dashv x
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 X - x & \xrightarrow{\quad} & x
 \end{array}
 \tag{1.1}$$

The diagram is annotated with orange callouts:
 

- "nope." points to the left-hand side of the isomorphism.
- "???" points to the top-left  $\eta$ .
- "???" points to the top-right  $\eta_{\mathcal{C}} \text{Id}_{\mathcal{C}}$ .
- "???" points to the right-hand side of the isomorphism,  $X_{\mathcal{C}}$ .
- "???" points to the bottom-left  $X - x$ .
- "???" points to the bottom-right  $x$ .

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exit status 1

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Categories provide a general enough framework to get on with.

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**Notation:** Given a pair of objects  $\bullet, \circ$  in a category  $C$ , we write  $C(\bullet, \circ)$  meaning “the collection of morphisms from  $\bullet$  to  $\circ$ ”

# Examples

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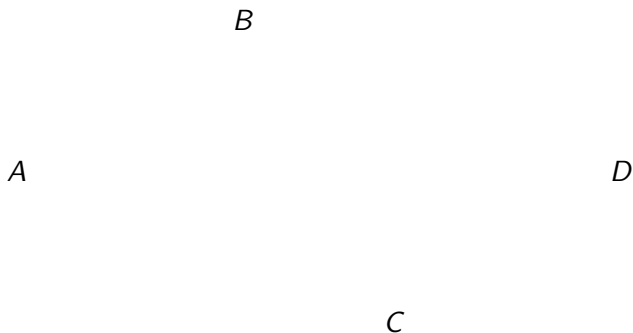
$C$

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Objects: sets  
e.g.  $A, B, C, D, \dots$

Morphisms: functions

$B$

$A$

$D$

$C$



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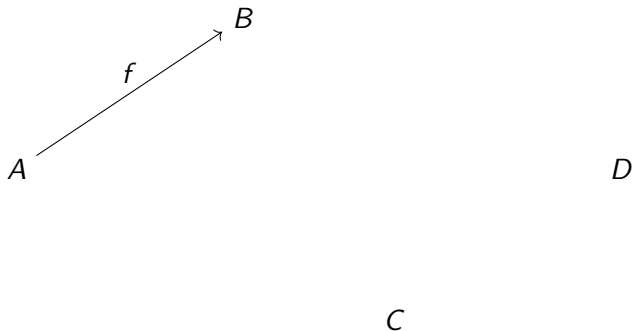
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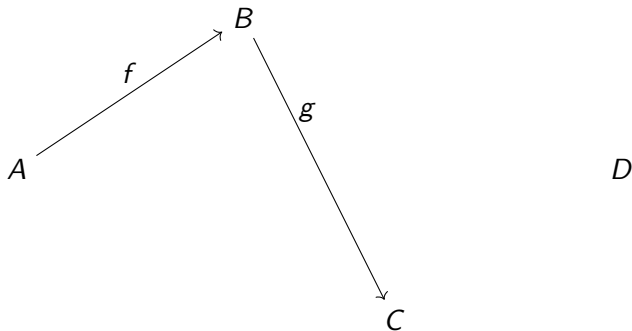
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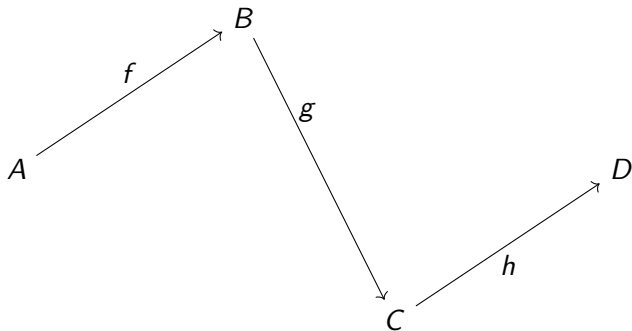
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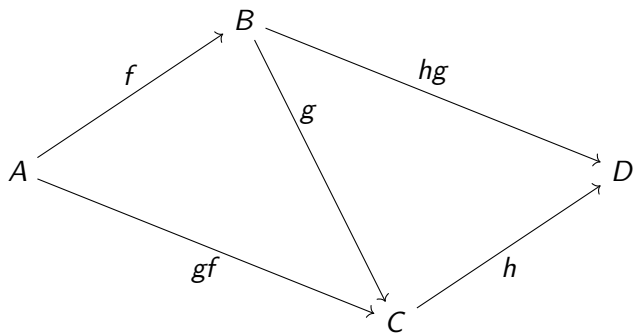
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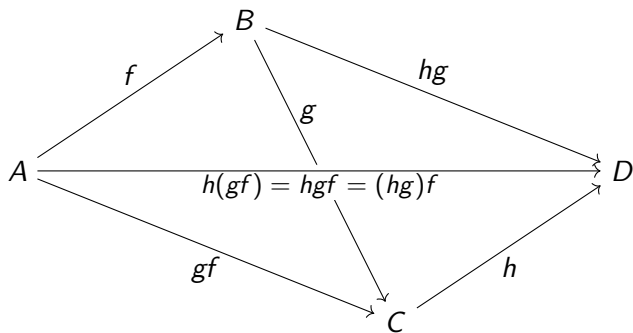
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composition is composition

and it's associative



# Examples

Top: the category of topological spaces & continuous maps

Grp: the category of groups & group homomorphisms

Ord: the category of ordinal numbers with (unique) arrow from  $\alpha$  to  $\beta$  if and only if  $\alpha \leq \beta$

$C^{\text{op}}$ : the *opposite category* of a given category  $C$ , having the same objects but reversing all arrows

The category of paths in a space, whose objects are points and morphisms are continuous paths between points.

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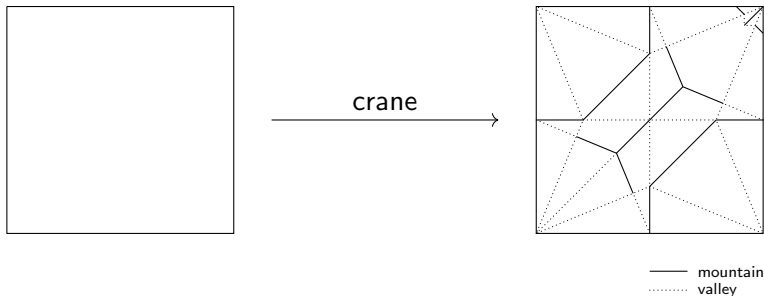
...



It is very easy to come up with examples of categories.

Define Gami as the category whose morphisms are the action of adding folds to a square sheet of paper.

Here's a pattern for an origami crane:



# Breaking it into Steps



crane



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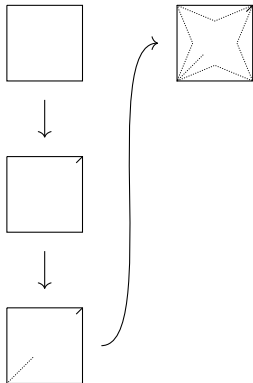
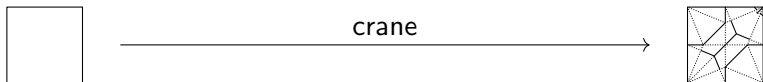
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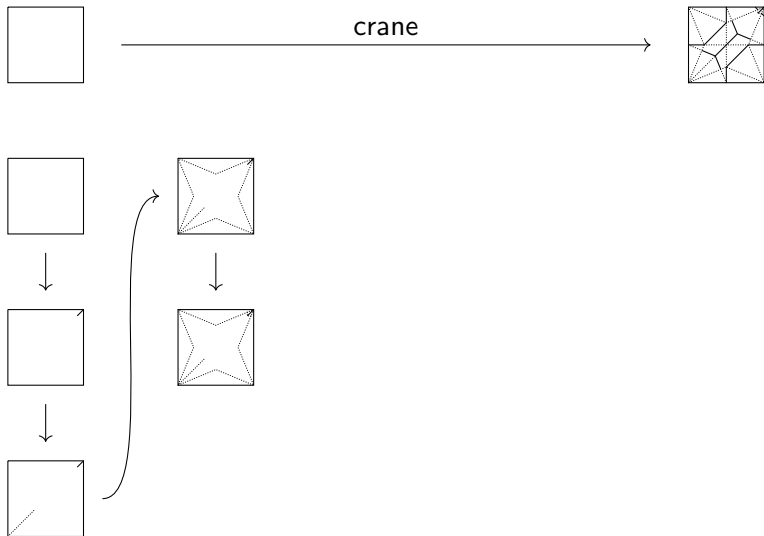
crane



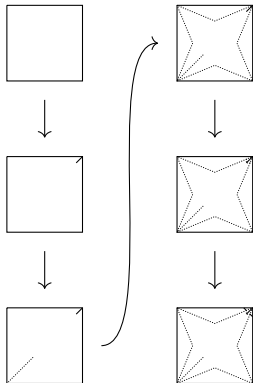
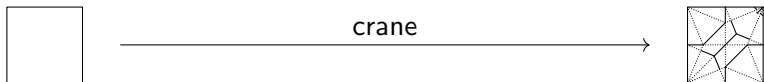
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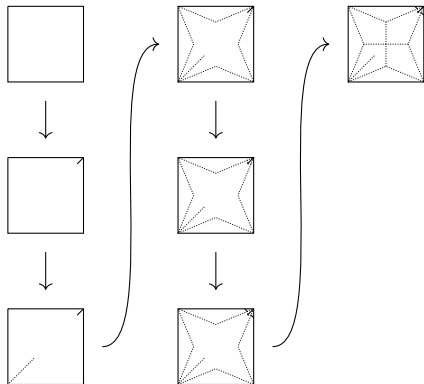
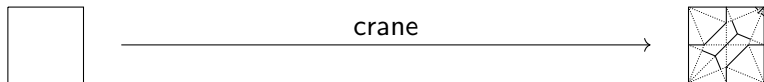


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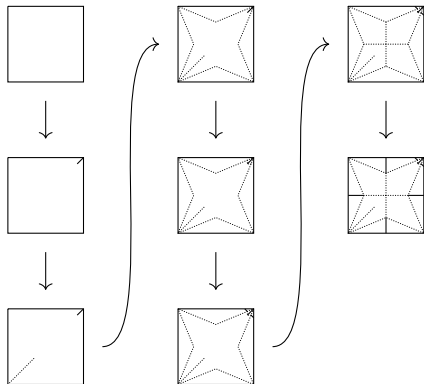
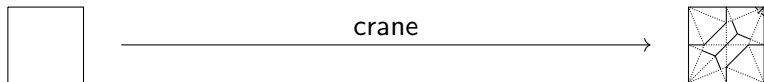




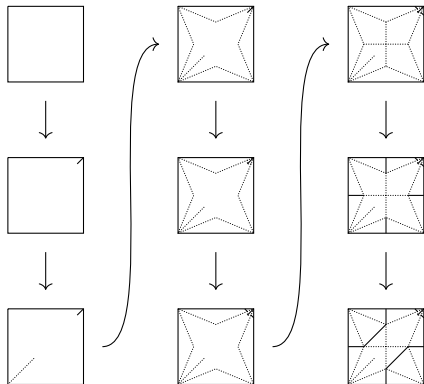
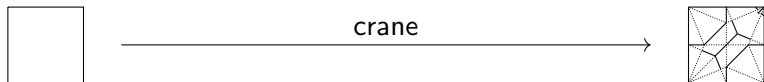
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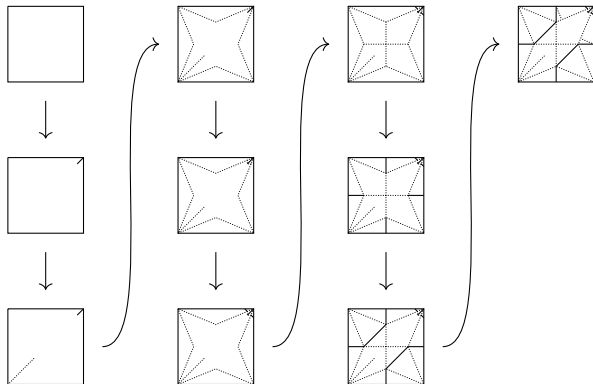
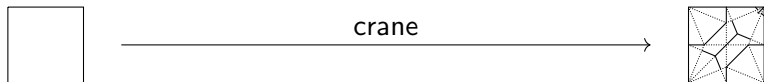
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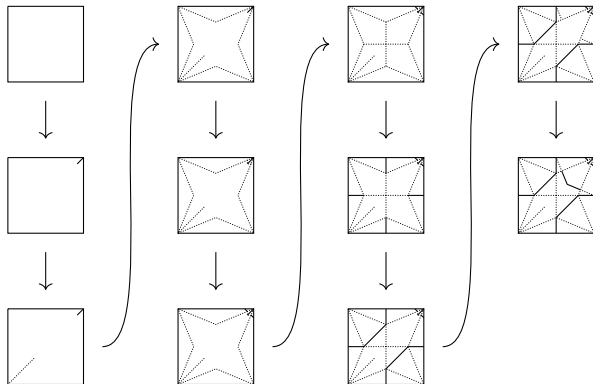
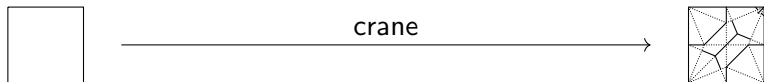
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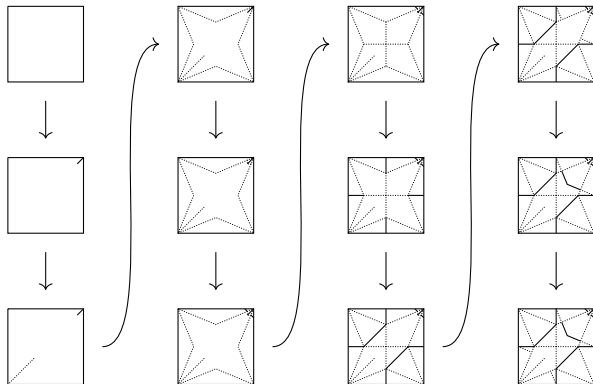
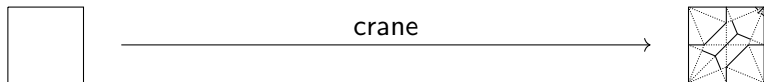
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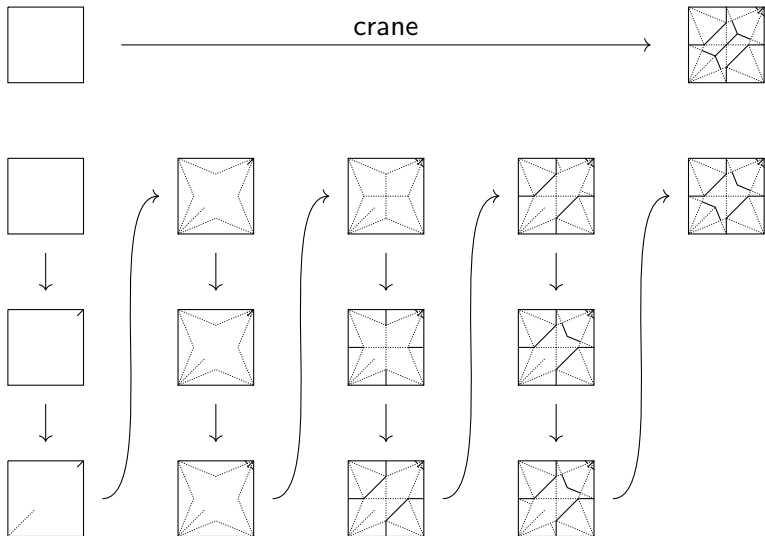
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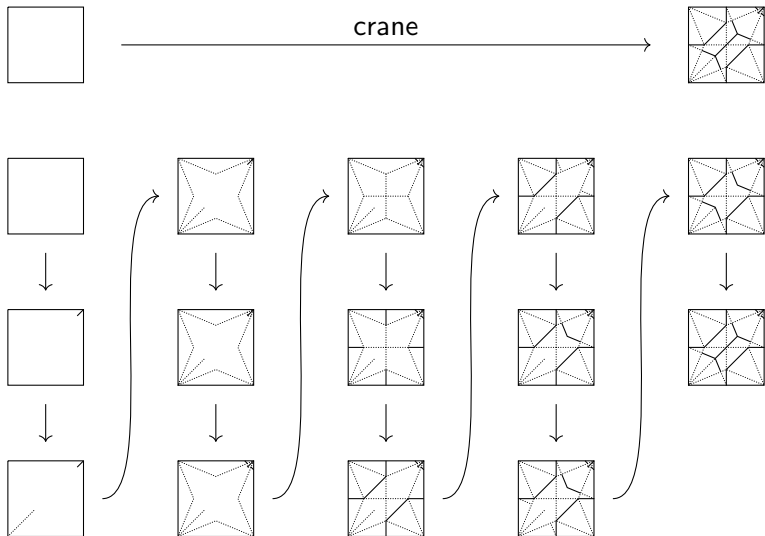
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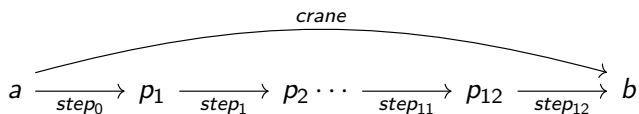




$$\text{crane} = \text{step}_{12}\text{step}_{11} \cdots \text{step}_2\text{step}_1\text{step}_0$$

This factorization increases the amount of information we have about *crane*.

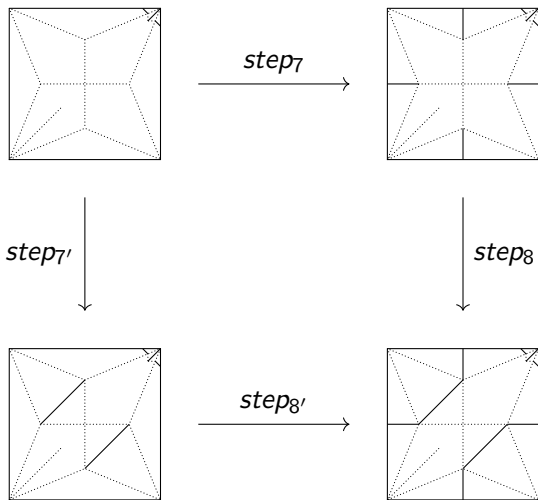
We might write this as:



and say, “the diagram commutes,” meaning, “paths whose source and target coincide are the same.”

Of course, there may be many different factorizations...

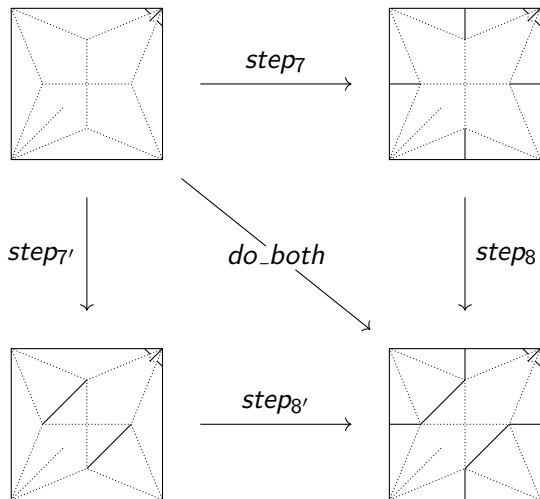
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Why not do both at once?

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Putting together or breaking apart maps—composing or factoring (resp.)—is natural in the context of describing an origami model

more than that it introduces the meaning of “natural” in category theory.

$$a \cdots \longrightarrow p_7 \xrightarrow{\text{step}_7} p_8 \xrightarrow{\text{step}_8} p_9 \cdots \longrightarrow b$$

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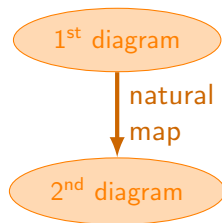
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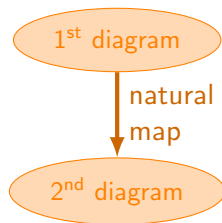
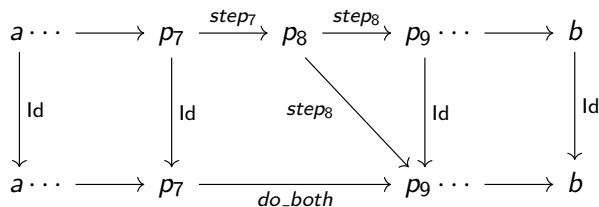
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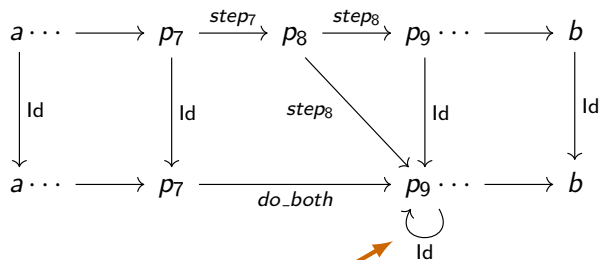




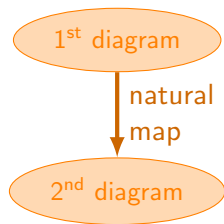
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\*...mostly



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Diagrams in categories of a given shape are functors from the category represented by that shape.



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## and natural means...?

The “natural” map between the two factorizations of *crane* was kinda obvious. the exact way in which it was obvious is not.

**Definition-ish** (a natural transformation  $F \xrightarrow{\eta} G$ )

between functors with the same source category consists of a collection of *component maps* ( $F\bullet \xrightarrow{\eta_\bullet} G\bullet$ ) indexed by the objects of the source satisfying a property:

**naturality:** For every morphism ( $\circ \xrightarrow{\varphi} \bullet$ ) in the source category

$$\begin{array}{ccc} F\circ & \xrightarrow{F\varphi} & F\bullet \\ \eta_\circ \downarrow & & \downarrow \eta_\bullet \\ G\circ & \xrightarrow{G\varphi} & G\bullet \end{array} \quad \text{commutes.}$$

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**Functors  $\cong$  Diagrams:** (morally) the image of a functor is a diagram.

**Natural Transformations:** relationship-preserving maps between diagrams or maps of maps of categories.

# Functors remove (or add) information

Where did the origami crane factorization come from?



It's a functor. A forgetful functor I made by removing information about the construction of this actual origami crane.

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# Presheaves

In the other direction, a functor can act by “attaching” information to objects.

## Definition-ish

A *presheaf*  $X$  is a functor  $(C^{\text{op}} \xrightarrow{X} \text{Set})$ .

Presheaves form a category, denoted  $[C^{\text{op}}, \text{Set}]$ , with

**Objects:** presheaves.

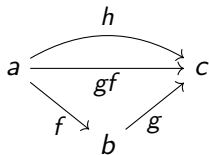
**Morphisms:** natural transformations.

Where a C-shaped diagram assigns *exactly one thing* to each object of  $C$ , a presheaf assigns a *set of things*.

# The archetypal presheaf

The *representable presheaf at  $c$* , denoted  $Y_c$  or  $C(-, c)$ , assigning to each  $a \in C$  the ‘set’<sup>1</sup> of morphisms ( $a \longrightarrow c$ ).

Should think of it as “a copy of  $a$  for each way to get from  $a$  to  $c$ ”.



$Y_c$  is an indexing of the relationship “ends at  $c$ ” and it propagates “backwards”<sup>2</sup>

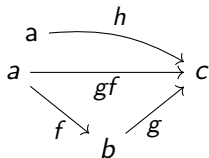
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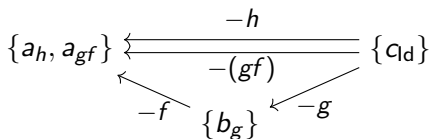
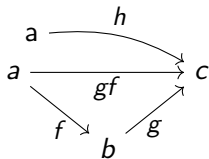
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## The Yoneda Lemma (redux)

Natural transformations from the representable presheaf  $Y_c$  to an arbitrary presheaf  $X$  are naturally determined by their value at  $(c \xrightarrow{\text{Id}_c} c)$ .

### Lemma (Yoneda)

The following is a natural isomorphism in  $c$  and  $X$ :

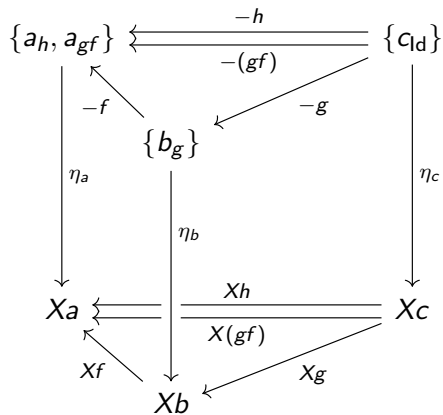
$$\begin{array}{ccc}
 \eta \longmapsto & \longrightarrow & \eta_c \text{Id}_c \\
 [\mathbf{C}^{\text{op}}, \text{Set}](Y_c, X) & \xleftarrow{\cong} & X_c \\
 X - x & \longleftarrow & \dashv x
 \end{array} \tag{1.1}$$

$Y_c$  indexes the ‘most commutative drawing of  $C$ ’ with respect to ‘maps ending at  $c$ ’.

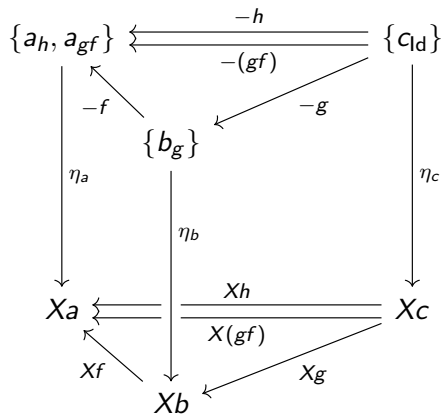
Natural transformations from  $Y_c$ 

$$\begin{array}{ccccc}
 \{a_h, a_{gf}\} & \xleftarrow{-h} & & \xleftarrow{-(gf)} & \{c_{Id}\} \\
 \downarrow \eta_a & \swarrow -f & & \swarrow -g & \downarrow \eta_c \\
 & \{b_g\} & & & \\
 & \downarrow \eta_b & & & \\
 X_a & \xleftarrow{Xh} & & \xleftarrow{X(gf)} & X_c \\
 \swarrow Xf & & & \swarrow Xg & \\
 & X_b & & & 
 \end{array}$$

# Natural transformations from $Y_c$



Q: What does  $\eta$  do to  $gf$ ?

Natural transformations from  $Y_c$ 

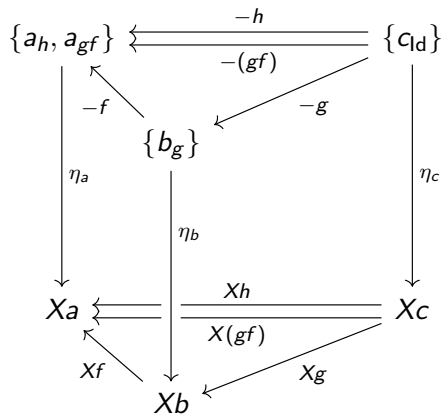
Q: What does  $\eta$  do to  $gf$ ?

A: By definition,

$$\begin{aligned}
 \eta_a(gf) &= Xf(\eta_b(g)) \\
 &= Xf(Xg(\eta_c(\text{Id}_c))) \\
 &= X(gf)(\eta_c \text{Id}_c)
 \end{aligned}$$



# Natural transformations from $Y_c$



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*But any map ending at  $c$  can be precomposed with the identity map at  $c$ .*

Natural transformations preserve relationships encoded by commutative paths, by definition.

The presheaf  $Y_c$  represents the the structure of 'paths to  $c$ ' propagating naturally 'back from  $c$ ' by precomposition.

Preserving that amounts to preserving *only* the behavior of the 'initial path to  $c$ ,' namely the identity ( $c \xrightarrow{\text{Id}_c} c$ ).

### Proof of Yoneda Lemma.

$$\begin{array}{ccc}
 C(c, c) & \xrightarrow{\eta_c} & Xc \\
 \downarrow -f & & \downarrow Xf \\
 C(b, c) & \xrightarrow{\eta_b} & Xb
 \end{array}
 \quad \text{therefore} \quad
 \begin{array}{ccc}
 \text{Id}_c & \xrightarrow{\quad} & \eta_c \text{Id}_c \\
 \downarrow & & \downarrow \\
 f & \xrightarrow{\quad} & \eta_b(f)
 \end{array}$$

$Xf(\eta_c \text{Id}_c) \parallel \eta_b(f)$

